**Paint Program**

Objective: To create a program that will let a user draw a variety of different shapes on screen

Yellow Belt Requirements  ( Max 75% )

* 4 colour buttons
* Fill or no fill button
* 5 shape buttons
  + Rectangle/square
  + Circle/oval
  + Line
  + Text Button
    - When this button is pressed, the user should have the option to choose some text to be displayed on screen. They should also have the option to choose the size of the text.
  + Triangle  ( 3 basic sizes )
  + Clear Button

Black Belt Requirements ( Max 90% )

* Undo Button
* Forward Button
* Hint: Create a class that represents a shape. Make an array of shapes.

Black Belt Tenth Degree Requirements ( Max 100% )

* Colour Picker
* Shapes are resizable during creation

GUI Design Requirements

* All buttons must have an image/color on them